

## CLAIMS

1. Method for loading computer programs into a memory of a portable memory object having a contactless operating mode, particularly a chip card, from one or more transmitting devices EM1, ..., EMj, ..., EMP, p being a whole number, characterized in that it includes the following steps in which:

- the computer program is divided into n blocks BLK1, ..., BLKi, ..., BLKn, n being a whole number greater than 1;
- a piece of information I(n) indicating the number n of blocks to be loaded is transmitted to the portable object;
- the blocks BLK1, ..., BLKi, ..., BLKn are loaded without contact into a memory of the portable object;
- the loading of the blocks BLK1, ..., BLK2, ..., BLKn is interrupted during the loading of a block BLKi;
- the loading of the blocks is resumed with the block BLKi; and
- each block BLKi loaded is counted in the portable object.

2. Method according to ~~any of the preceding claims~~<sup>1</sup>, characterized in that it also comprises a step in which:

- means FLG of the portable object indicate to a transmitting device EMj the loading state FLG = Y or nonloading state FLG = N of the portable object.

3. Method according to claim 1 ~~or 2~~, characterized in that it also comprises the following steps in which:

- prior to the resumption of the loading of the block BLKi, the loading or nonloading state of the portable object is verified.